

# Comparing transient, accelerated, and equilibrium simulations of the last 30 000 years with the GENIE-1 model

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**Abstract.** We examine several aspects of the ocean-atmosphere system over the last 30 000 years, by carrying out simulations with prescribed ice sheets, atmospheric CO<sub>2</sub> concentration, and orbital parameters. We use the GENIE-1 model with a frictional geostrophic ocean, dynamic sea ice, an energy balance atmosphere, and a land-surface scheme with fixed vegetation. A transient simulation, with boundary conditions derived from ice-core records and ice sheet reconstructions, is compared with equilibrium snapshot simulations, including the Last Glacial Maximum (21 000 years before present; 21 kyrBP), mid-Holocene (6 kyrBP) and pre-industrial. The equilibrium snapshot simulations are all very similar to their corresponding time period in the transient simulation, indicating that over the last 30 000 years, the model's ocean-atmosphere system is close to equilibrium with its boundary conditions. However, our simulations neglect the transfer of fresh water from and to the ocean, resulting from the growth and decay of ice sheets, which would, in reality, lead to greater disequilibrium. Additionally, the GENIE-1 model exhibits a rather limited response in terms of its Atlantic Meridional Overturning Circulation (AMOC) over the 30 000 years; a more sensitive AMOC would also be likely to lead to greater disequilibrium. We investigate the method of accelerating the boundary conditions of a transient simulation and find that the Southern Ocean is the region most affected by the acceleration. The Northern Hemisphere, even with a factor of 10 acceleration, is relatively unaffected. The results are robust to changes to several tunable parameters in the model. They also hold when a higher vertical resolution is used in the ocean.

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## 1 Introduction

General Circulation Models (GCMs) have for many years been used to simulate paleoclimates. Typically, 'snapshot' equilibrium simulations of selected time-periods are carried out, where the boundary conditions do not vary with time. Examples include the PMIP-1 project (Joussaume and Taylor, 1995), which employed Atmospheric GCMs (AGCMs) with fixed sea surface temperatures (SSTs) or slab-oceans, and the PMIP-2 project (<http://www-lsce.cea.fr/pmip2>), which employed fully coupled Atmosphere-Ocean and Atmosphere-Ocean-Vegetation GCMs. This simplification is due to the computational expense of carrying out multi-millennial transient simulations. For pragmatic reasons, these equilibrium simulations are usually initialised with some ocean and atmospheric state, typically from a previous simulation of another time-period (such as present-day). They are then "spun-up" for some period to allow the system to come close to equilibrium with the boundary conditions. At the end of the spin-up, the model is run for a further period, typically decades, to extract monthly and annual mean climatologies. These modelled climatologies can then be compared to paleo-proxies of the snapshot being considered, for example SST data (e.g. de Vernal et al., 2005), or terrestrial temperature data (e.g. Jost et al., 2005). The degree of agreement between the model and data can be used as a measure of the accuracy and validity of the climate model, and of its ability to simulate future climates.

One of the assumptions behind this methodology is that the Earth-system being represented is in equilibrium, or close to equilibrium, with its boundary conditions at the time periods being considered. Here, we test this assumption by comparing 30 kyr transient simulations with equilibrium simulations, in particular of the Last Glacial Maximum (LGM, 21 kyrBP), mid-Holocene (6 kyrBP) and pre-industrial.

**Table 1.** A selection of GENIE-1 parameter sets. “Default” is used for the majority of the simulations, except for in Sect. 3.3, where “Traceable”, “Low-diffusion”, and “Half-flux” are used. “Subjective” is shown for information - it is not used in this study but is used in Lenton et al. (2006). “Default” and “Low-diffusion” differ only in  $\kappa_v$ . “Default” and “Half-flux” differ only in  $F_a$ . “Default” and “Subjective” differ only in  $k_T$  and  $\tau_{\text{pptn}}$ . For definitions of the parameters, see Edwards and Marsh (2005).

Parameter	Notation	Value					Units
		“Default”	“Traceable”	“Low-diffusion”	“Half-flux”	“Subjective”	
<b>Ocean</b>							
Isopyc. diff.	$\kappa_h$	2000	4126	2000	2000	2000	$\text{m}^2\text{s}^{-1}$
Diapyc. diff.	$\kappa_v$	$1 \times 10^{-4}$	$1.81 \times 10^{-5}$	$1.81 \times 10^{-5}$	$1 \times 10^{-4}$	$1 \times 10^{-4}$	$\text{m}^2\text{s}^{-1}$
Friction	$\lambda$	2.5	3.43	2.5	2.5	2.5	$\text{days}^{-1}$
Wind-scale	$W$	2	1.67	2	2	2	–
<b>Atmosphere</b>							
$T$ diff. amp	$k_T$	$3.8 \times 10^6$	$3.75 \times 10^6$	$3.8 \times 10^6$	$3.8 \times 10^6$	$3.2 \times 10^6$	$\text{m}^2\text{s}^{-1}$
$T$ diff. width	$l_d$	1	1.31	1	1	1	Radian
$T$ diff. slope	$s_d$	0.1	0.07	0.1	0.1	0.1	–
$q$ diff.	$\kappa_q$	$1 \times 10^6$	$1.75 \times 10^6$	$1 \times 10^6$	$1 \times 10^6$	$1 \times 10^6$	$\text{m}^2\text{s}^{-1}$
$T$ adv. coeff.	$\beta_T$	0	0.06	0	0	0	–
$q$ adv. coeff.	$\beta_q$	0.4	0.14	0.4	0.4	0.4	–
FWF adjust.	$F_a$	0.32	0.28	0.32	0.16	0.32	Sv
RH threshold	$r_{\text{max}}$	0.85	0.85	0.85	0.85	0.85	–
P timescale	$\tau_{\text{pptn}}$	3.65	3.65	3.65	3.65	4.00	days
<b>Sea ice</b>							
Sea ice diff.	$\kappa_{hi}$	2000	6249	2000	2000	2000	$\text{m}^2\text{s}^{-1}$

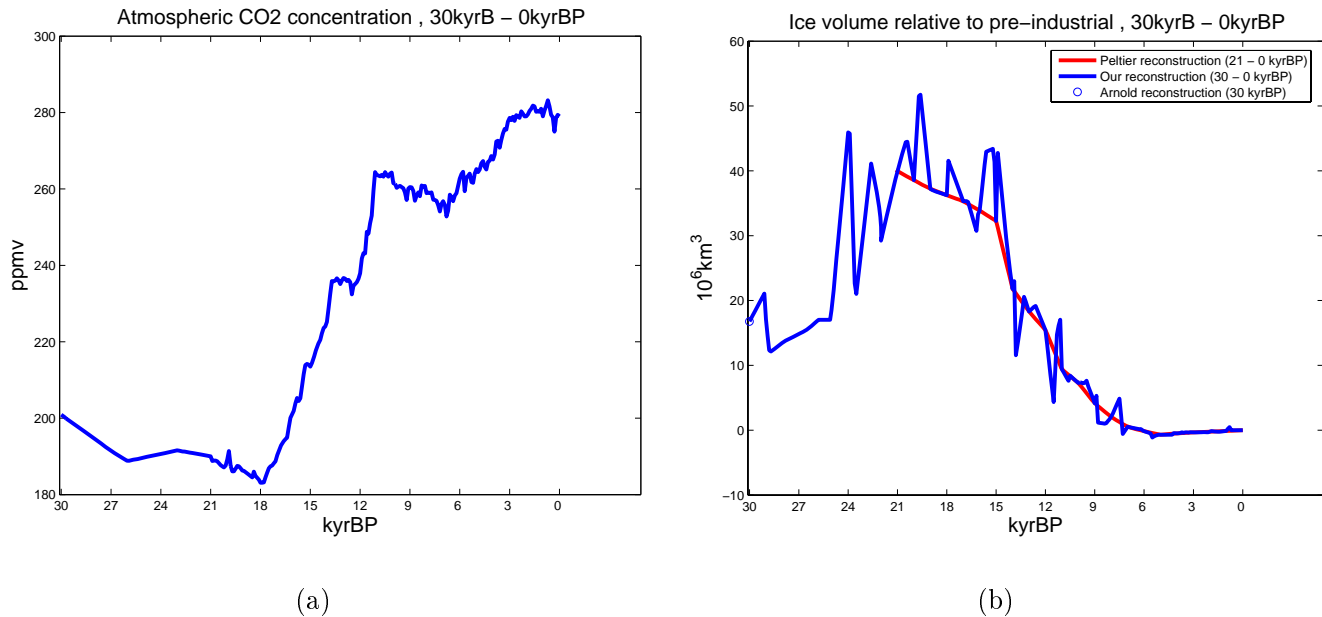
In order to overcome model speed limitations, some previous workers have employed an “acceleration” technique for transient paleo simulations, in which the boundary conditions are accelerated by some factor, to compress the simulation. Jackson and Broccoli (2003) used an AGCM coupled to a slab ocean to simulate 165 000 years of climate, accelerated by a factor of 30; Lorenz and Lohmann (2004) used an AOGCM to simulate 7000 years of climate, accelerated by factors of 10 and 100. We estimate the error this introduces in an AOGCM by carrying out an ensemble of transient simulations with different acceleration factors, and comparing them to non-accelerated transient simulations.

The tool we use in this paper is GENIE-1 [Grid ENabled Integrated Earth system model, <http://www.genie.ac.uk>], an Earth system Model of Intermediate Complexity (EMIC). We examine only those aspects of the model results which we believe will be reproduced by a full-complexity GCM. These are typical timescales and global, large-region, and annual mean climatic variables which are typically well-reproduced by EMICs, such as surface temperature and sea ice extent.

## 2 Model and methods

GENIE-1 is an EMIC which features the following coupled components: a three dimensional frictional geostrophic ocean (Edwards and Marsh, 2005), a two dimensional energy moisture balance atmosphere (Edwards and Marsh, 2005;

Weaver et al., 2001; Fanning and Weaver, 1996), dynamic and thermodynamic sea ice (Edwards and Marsh, 2005; Semtner, 1976; Hibler, 1979), and a land surface physics and terrestrial carbon cycle model (Williamson et al., 2006). The model is on an equal surface area grid consisting of an array of 36 gridboxes in longitude and 36 gridboxes in latitude. The ocean component incorporates eddy-induced and isopycnal mixing following Griffies (1998), and has 8 equal  $\log(z)$  vertical levels. In order to maintain significant North Atlantic deep water formation in a standard simulation (Edwards and Marsh, 2005), there is a constant surface moisture flux correction which transports fresh water from the Atlantic to the Pacific in three zonal bands, totaling 0.32 Sv (variable  $F_a$  in Table 1; see Fig. 1 of Marsh et al., 2004). The model is essentially the same as is used in the work of Lenton et al. (2006) except that we run the land model with prescribed vegetation and realistic orography, and ocean biogeochemistry is not included in our simulations. For the prescribed vegetation we use the annual mean from the end of a standard GENIE-1 pre-industrial simulation. The vegetation determines the land surface albedo and land roughness length, which do not vary during our simulations unless an ice sheet is present. These properties are interpolated linearly between those for an ice sheet (the ice sheet albedo is taken as 0.8), and those for the prescribed vegetation, according to the ice sheet fraction in each grid box as it waxes and wanes during the transient simulations. In common with many climate models, GENIE-1 has a number of tunable parameters which



**Fig. 1.** Time-evolution of boundary conditions over the 30 kyr simulated. (a) Atmospheric CO<sub>2</sub> concentration [ppmv], (b) Global mean orography [m], showing our reconstruction, and that of (Peltier, 1994) and (Arnold et al., 2002) for comparison.

are ill-constrained by direct observations. For the majority of the simulations described in this paper, we use a “Default” parameter set, which was arrived at by a rather ad-hoc tuning exercise of a few key variables (not shown). It is similar to the “Subjective” parameter set used by Lenton et al. (2006). In Sect. 3.3, we test the sensitivity of the results to the choice of parameter set. The key model tunable parameters used or discussed in this paper are summarised in Table 1. We use the version of the GENIE-1 model available on the GENIE Concurrent Versions System (CVS) repository at 01:00 GMT on 1st July 2006. The boundary condition and configuration files used in this paper are also archived on the CVS repository, and are available from the lead author on request.

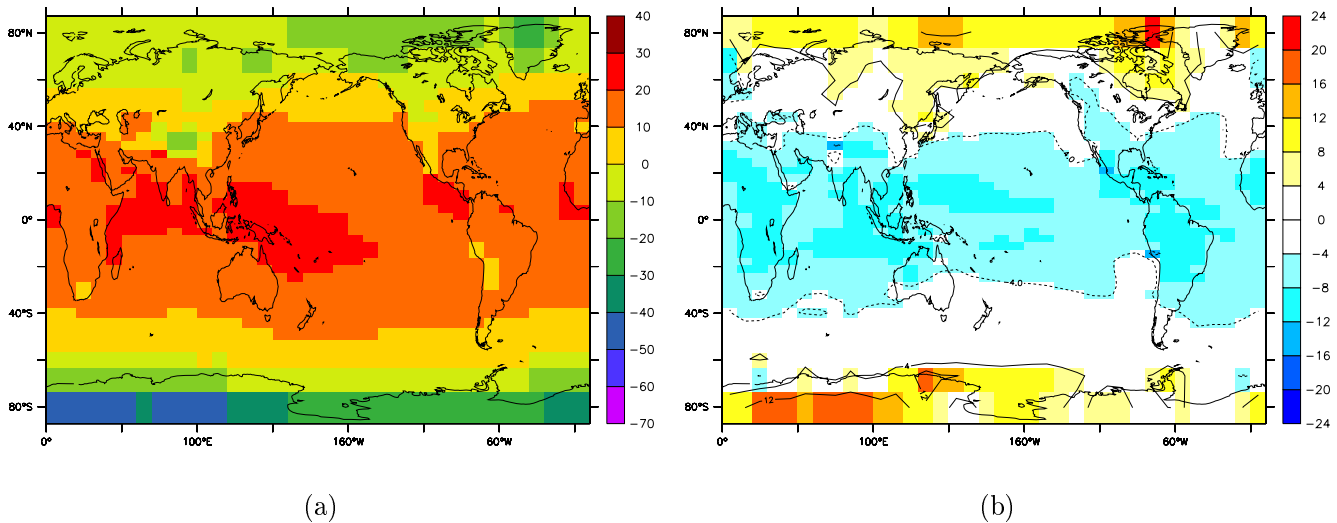
## 2.1 Boundary conditions

In order to carry out transient or equilibrium simulations of the past 30 000 years, GENIE-1 requires orbital parameters (eccentricity, obliquity, and precession), an atmospheric CO<sub>2</sub> concentration, and 2-D fields of orography and ice sheet fraction.

For the orbital parameters we use the data of Berger (1978). To construct the CO<sub>2</sub> record, we initially use the Vostok ice-core data of Petit et al. (1999), linearly interpolated to give one value every 1000 years. We then add anomalies calculated from the Dome C ice-core data of Monnin et al. (2004) to the lower-resolution Vostok record. The resulting record, shown in Fig. 1a, has a resolution of approximately 120 years over the period 21 kyrBP to pre-industrial, where the record from Dome C exists, and reverts to the low reso-

lution record over the period 30 kyrBP to 21 kyrBP, which is out of the range of the Monnin et al. (2004) Dome C data. All timeseries are further linearly interpolated internally within the model onto its 2-day time-step.

For the orography and ice sheet fraction we make use of the ICE-4G reconstruction (Peltier, 1994) for the time period 21 kyrBP to 0 kyrBP. Prior to this there is no equivalent time-varying global reconstruction due to a shortage of geological data. However, for 30 kyrBP we use a reconstruction carried out by Arnold et al. (2002). We attempt to add a degree of high-frequency variability to this relatively smooth record, by interpolating between the snapshot reconstructions using the Vostok  $\delta^{18}\text{O}$  record (Petit et al., 1999). The temporal resolution of this record varies across the time period considered, but is an average of about 400 years over the 30 000 years. The resulting timeseries of orography, shown in Fig. 1b, is reasonable, but the reconstruction suffers from a number of drawbacks. Firstly, the interpolation between the snapshots is linear in the vertical, but in reality, an ice sheet expands or contracts around the margins. Secondly, for consistency with previous work, we require that the ice sheet fraction at each snapshot time period (i.e. every 3 000 years) is binary (although the model interpolates between the snapshot values at timescales less than 3 000 years, resulting in non-binary ice sheet fractions). This results in some sharp gradients in the timeseries of ice sheet fraction, in particular between 30 kyrBP and 21 kyrBP. Thirdly, we decide to keep the land-sea mask constant throughout the transient simulations. This in general results in an underestimation of the size of paleo ice sheets, in particular the Fennoscandian.



**Fig. 2.** Annual mean surface temperature in (a) our pre-industrial simulation, and (b) our pre-industrial simulation minus a HadSM3 pre-industrial simulation. Units are °C.

However, allowing the land-sea mask to vary in time would result in sudden changes to the boundary conditions in the middle of a transient simulation, because the land-sea mask is constrained to be binary in this model. Due to the relatively large size of the gridboxes, this would result in significant anomalous transient behaviour following any switches between land and ocean, which may be mistaken for a real transient response to the varying boundary conditions. This problem is likely to affect any low resolution model in which the land-sea mask is constrained to be binary. Finally, because the  $\delta^{18}\text{O}$  record is actually influenced by both temperature and global ice volume, as well as local effects, it is likely that if anything, the high-frequency variability in our ice sheet reconstruction is too high. However, we ensure that every 1 kyr between 21 kyrBP and 0 kyrBP, our time-varying reconstruction matches that of Peltier (1994). In the context of this paper, it is better to overestimate the high-frequency variability than to underestimate it, because both the error in carrying out equilibrium simulations compared to transient simulations, and the error in carrying out accelerated simulations compared to non-accelerated simulations, is likely to be underestimated if the high-frequency variability in the forcing boundary conditions is too small.

## 2.2 Simulations

Initially, we undertake equilibrium snapshot simulations every 3 kyr, beginning with Marine Isotope Stage III (MIS3, 30 kyrBP) and including the Last Glacial Maximum (LGM, 21 kyrBP), the mid-Holocene (6 kyrBP), and the pre-industrial (corresponding to approximately 1860 AD). The LGM and mid-Holocene have traditionally been the time periods studied in paleoclimate modelling studies (e.g. Hewitt et al., 2001; Jost et al., 2005; Texier et al., 2000). All the

equilibrium simulations discussed in this paper are initialised from a 20°C isothermal and stationary ocean.

We then carry out a 30 kyr transient simulation, initialised from the end-point of the MIS3 equilibrium simulation, and compare this with the equilibrium simulations. This is followed by a series of transient 30 kyr simulations in which we accelerate the boundary conditions by factors of 2, 5, and 10.

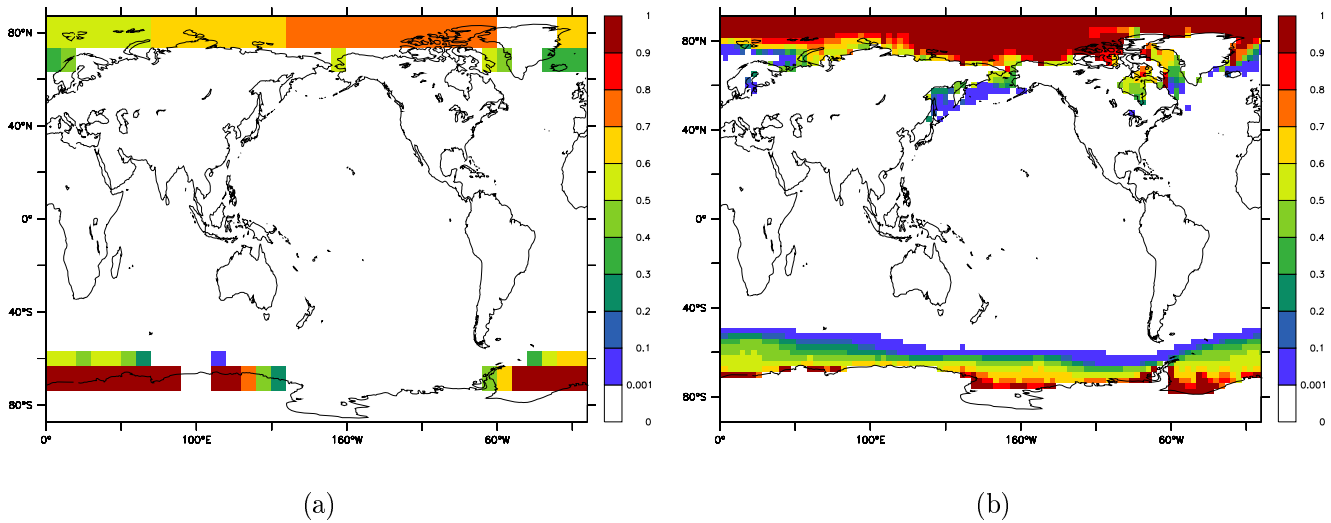
Finally, we test the robustness of the results to several key variables by repeating the simulations, first with three additional parameter sets, and then with a greater vertical resolution.

## 3 Results

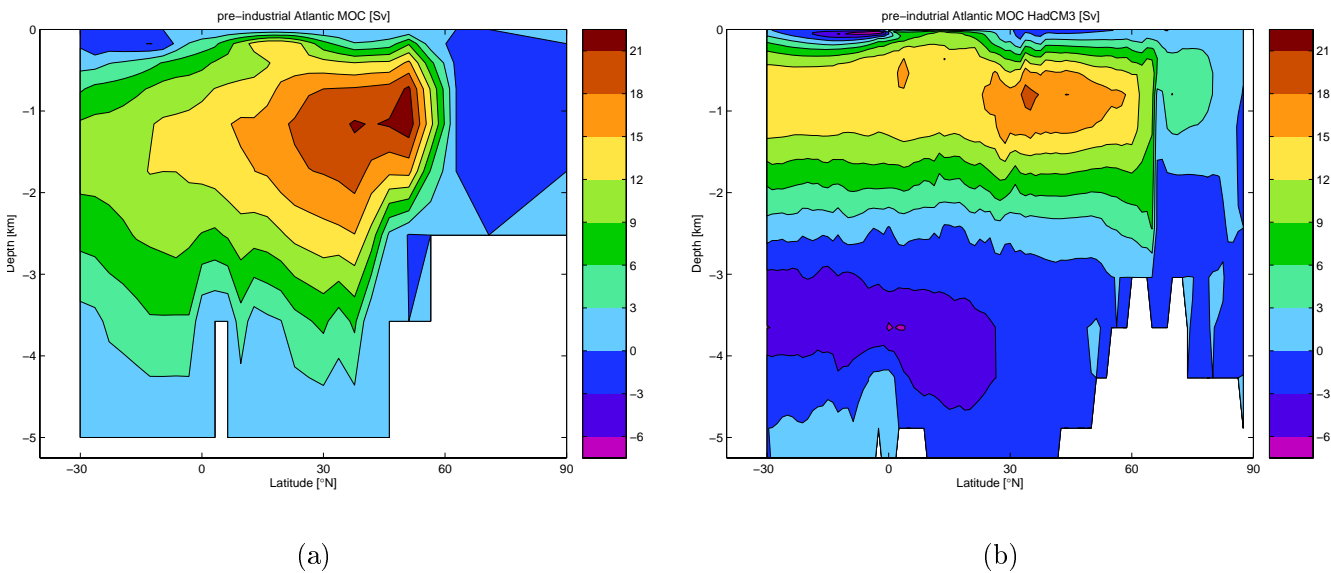
### 3.1 Equilibrium simulations

We first compare our pre-industrial, LGM, and mid-Holocene equilibrium simulations with slab-ocean HadSM3 simulations carried out using similar orbital, ice sheet, and greenhouse gas boundary conditions (Joos et al., 2004; Kaplan et al., 2002). HadSM3 has a fully dynamic primitive equation atmosphere, and is generally more complex than GENIE-1. Although a slab ocean model does not represent changes to ocean circulation, the large scale patterns of change from these simulations compare well with fully coupled simulations of the LGM and mid-Holocene, and with available surface observations.

In our pre-industrial simulation, GENIE-1 is in general too cold in the tropics relative to HadSM3 ( $-7.2^\circ\text{C}$  in the annual mean in the region  $30^\circ\text{S}$  to  $30^\circ\text{N}$ ), and too warm at high latitudes (Fig. 2). This is primarily related to an over-simulation of poleward heat-transport in the energy balance atmosphere (Lenton et al., 2006), and is enhanced due to the



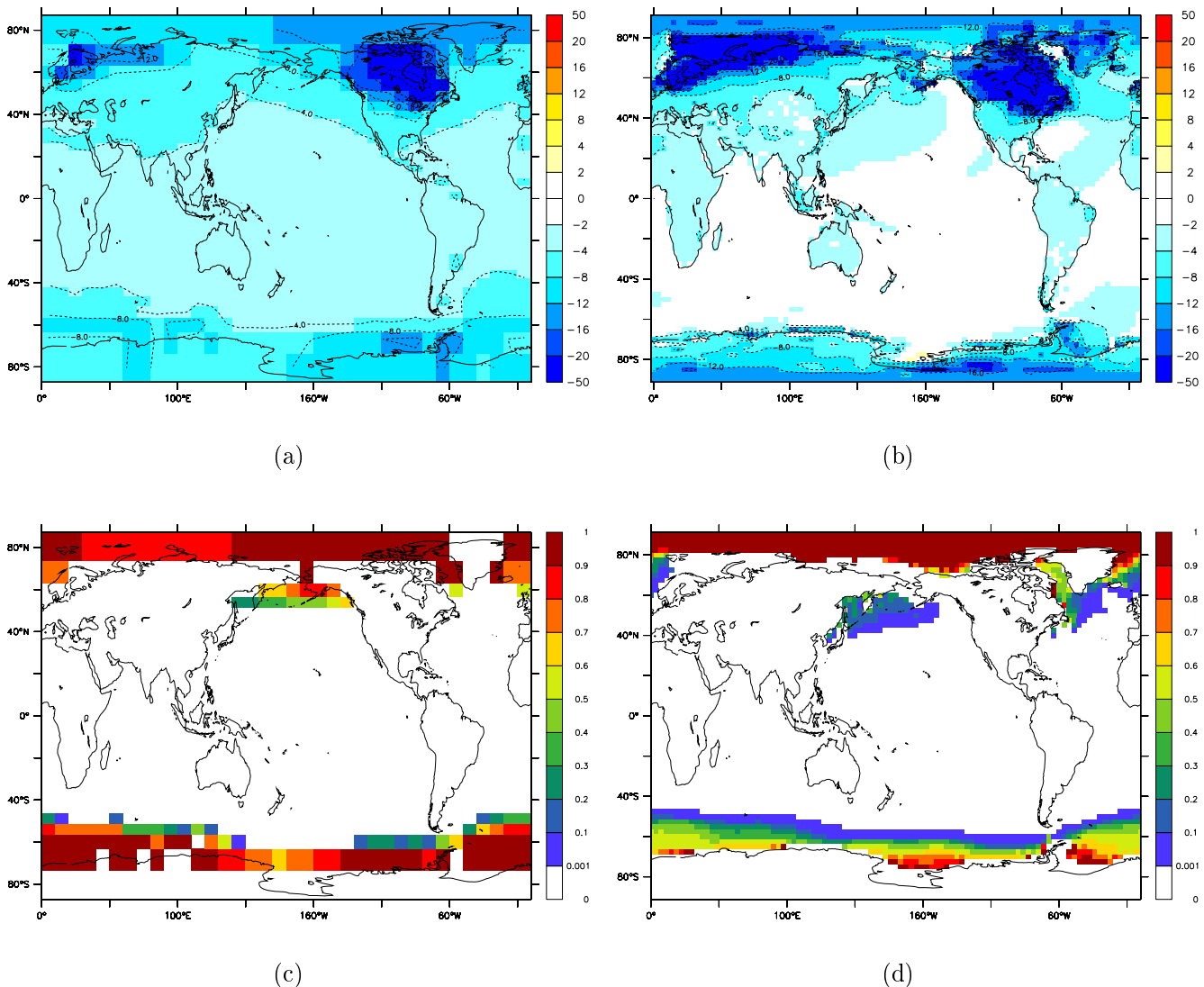
**Fig. 3.** Annual mean sea ice fraction in (a) our pre-industrial simulation, and (b) a pre-industrial HadSM3 simulation.



**Fig. 4.** Annual mean Atlantic Meridional Overturning Circulation (AMOC), in (a) our pre-industrial equilibrium simulation, and (b) a pre-industrial HadCM3 simulation. Units are Sv.

sea ice albedo feedback. Figure 3 shows the annual mean sea ice fraction from our GENIE-1 pre-industrial simulation, and from HadSM3. It can be seen that this version of GENIE-1 underestimates the sea ice fraction over the Arctic Ocean, and the sea ice extent over the Antarctic Ocean. In addition, although the Antarctic sea ice is persistent throughout the year, the Arctic sea ice completely melts for about 45 days in late boreal summer. This is clearly related to, and further enhances, the warm-pole bias. Finally, in terms of evaluation of our pre-industrial simulation, we compare the Atlantic meridional overturning circulation (AMOC) to that from a pre-industrial simulation carried out using a fully coupled

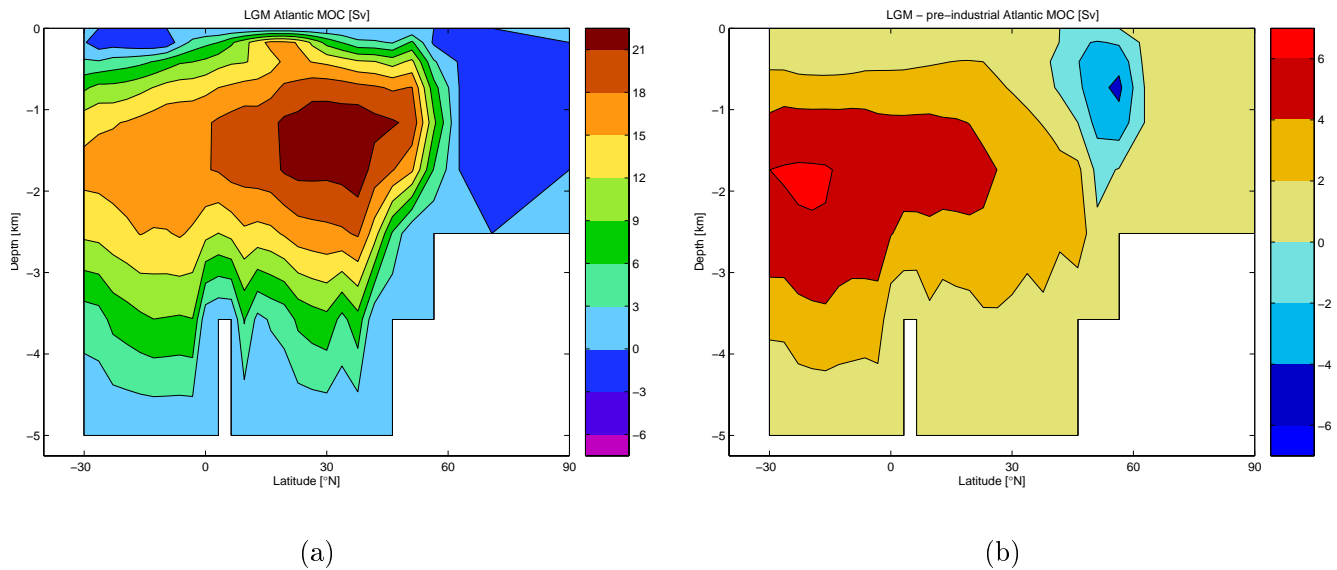
atmosphere-ocean GCM, HadCM3 (Fig. 4). The HadCM3 simulation is equivalent to that discussed by Haywood and Valdes (2004). The positive overturning AMOC in GENIE-1 is deeper than in HadCM3, and has a greater maximum value, but does not extend as far north. There is a lack of penetration of Antarctic bottom water into the Atlantic sector in GENIE-1. Many of these differences are attributable to the relatively low vertical resolution of our ocean model. In the very broadest terms, the GENIE-1 AMOC is at least in an “on” state, with a single positive overturning cell, although this is maintained by the surface moisture flux correction described in Sect. 2.



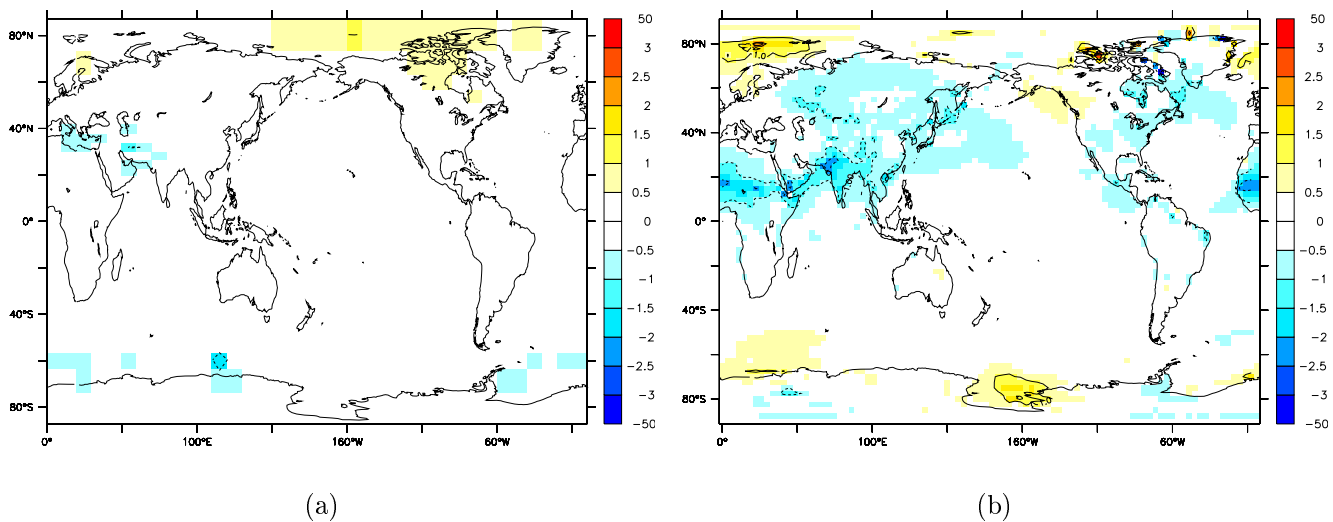
**Fig. 5.** (a, b) Annual mean surface temperature relative to pre-industrial in (a) our LGM equilibrium simulation, and (b) an LGM HadSM3 simulation. Units are  $^{\circ}\text{C}$ . Note the non-linear colour scale. (c, d) Annual mean sea ice fraction in (c) our LGM equilibrium simulation, and (d) an LGM HadSM3 simulation.

We now move on to examine our equilibrium paleo simulations. Figure 5a shows the surface temperature anomaly, relative to pre-industrial, in our LGM simulation, and Fig. 5b shows the equivalent HadSM3 anomaly. The LGM anomalies are fairly similar in the two models. The largest absolute difference between the two models is over the Fennoscandian ice sheet, where our model underestimates the temperature change relative to the HadSM3 model. This is because we have constrained the land-sea mask in our model to remain constant (that of pre-industrial) for reasons discussed in Sect. 2. In the original reconstruction (Peltier, 1994), and in the HadSM3 simulation, a large fraction of the LGM Fennoscandian ice sheet is over regions which are ocean at the pre-industrial. This means that we have underestimated

the extent of the LGM Fennoscandian ice sheet. Despite this, globally our model is more sensitive to the LGM boundary conditions than HadSM3. The global mean temperature change, LGM minus pre-industrial, is  $-4.7^{\circ}\text{C}$  compared to  $-3.6^{\circ}\text{C}$  in HadSM3. This is mainly due to the greater tropical cooling in GENIE-1 ( $-3.0^{\circ}\text{C}$  in the annual mean in the region  $30^{\circ}\text{S}$  to  $30^{\circ}\text{N}$ ) compared to HadSM3 ( $-1.8^{\circ}\text{C}$  in the annual mean in the region  $30^{\circ}\text{S}$  to  $30^{\circ}\text{N}$ ), which may again be related to the over-simulation of poleward heat transport. The greater climate sensitivity in GENIE-1 is also related to the fact that the LGM fractional sea ice coverage (Fig. 5c) is greater than in HadSM3 (Fig. 5d) in the Southern Ocean due to less summer melting. However, there is less winter sea ice in GENIE-1 in the North Atlantic and North Pacific.



**Fig. 6.** Annual mean Atlantic Meridional Overturning Circulation (AMOC), (a) in our LGM equilibrium simulation, and (b) our difference LGM minus pre-industrial. Units are Sv.



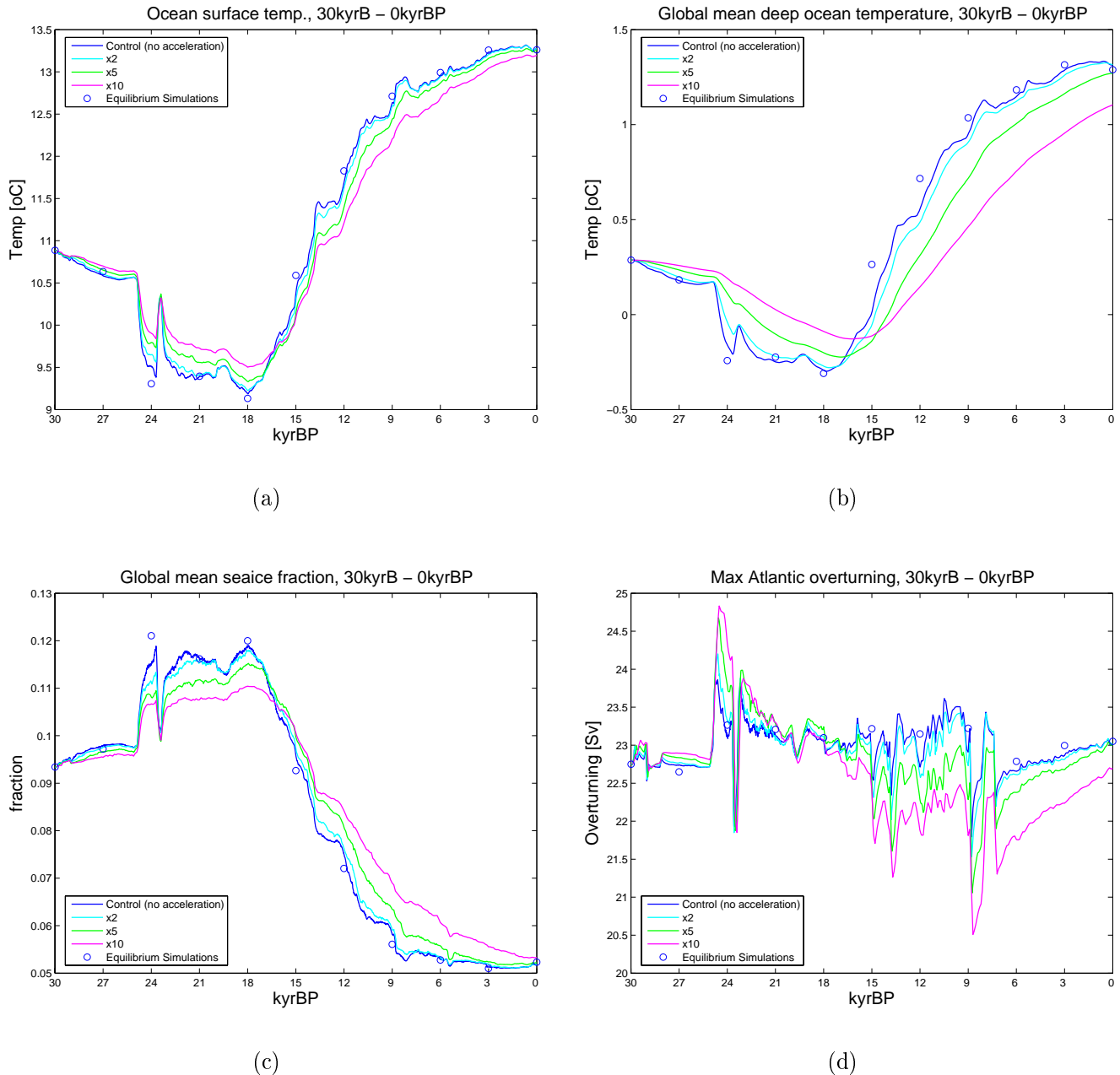
**Fig. 7.** Annual mean surface temperature relative to pre-industrial in (a) our mid-Holocene equilibrium simulation, and (b) a mid-Holocene HadSM3 simulation. Units are °C.

This may be related to the fact that the HadSM3 is not simulating ocean circulation changes relative to modern. The LGM sea ice extent in GENIE-1 is, however, in generally good agreement with that in HadSM3. One final diagnostic of our LGM equilibrium simulations is the modelled AMOC. This is shown in Fig. 6, along with the anomaly relative to pre-industrial. The LGM circulation has the same characteristics as pre-industrial, including the lack of Antarctic bottom water penetrating into the Atlantic sector. The positive overturning cell is in general more vigorous, and deeper, than pre-industrial. This is in contradiction to some modelling

studies, which suggest a shallowing and weakening of the intermediate waters at the LGM; however, this is not seen in all models and there is still some degree of uncertainty about the state of the thermohaline circulation at the LGM (e.g. Weber et al., 2006; Wunsch, 2003). The positive overturning cell does not extend as far north as at pre-industrial, due to the greater extent of LGM sea ice, which forces the regions of North Atlantic deep water formation further south.

Figure 7a shows the surface temperature anomaly, relative to pre-industrial, in our mid-Holocene simulation, and Fig. 7b shows the equivalent HadSM3 anomaly. In





**Fig. 8.** (a) Temporal evolution of global-annual average ocean-surface temperature ( $^{\circ}\text{C}$ ) in an ensemble of 30 kyr transient simulations. The colours represent different boundary-condition acceleration factors. The circles represent equilibrium simulations every 3 kyr. (b) shows the same but for the deep ocean temperature (approximately 5 km). Note the difference in scale between the two plots. (c) shows the same but for the sea ice fraction. (d) shows the same but for the maximum strength of the Atlantic meridional overturning circulation (AMOC).

mid-Holocene simulations, HadSM3 exhibits significant cooling in the tropics, particularly over Saharan Africa and South Asia. The reason for this cooling is an intensification of the African and Asian monsoons, which results in greater latent cooling due to availability of soil-moisture and less insolation due to increased cloudiness (Texier et al., 2000). The change in these regions is much weaker in our model. This is

because our simplified atmosphere does not contain the necessary dynamics to have a realistic monsoon even at the modern, let alone to simulate monsoon changes. However, both the forcing anomaly (mainly due to insolation changes) and the resulting climate change are relatively small at the mid-Holocene, and the global mean RMS temperature anomaly difference between our model and HadSM3 is smaller at the



mid-Holocene (0.4°C) than at the LGM (2.9°C).

In summary, the first-order response of our model to large-scale boundary-condition changes such as orography and ice sheets is in good agreement with that from a model with a dynamical atmosphere. However, our model does not simulate more complex or localised changes such as those related to atmospheric circulation, cloud-cover, or precipitation.

### 3.2 Transient simulations

Here, we present and discuss our “Default” 30 kyr transient simulation, which is initialised at the end of the MIS3 equilibrium simulation.

Figure 8a shows the global mean surface ocean temperature evolution in the transient simulation (in regions of sea ice this is the temperature of the ice surface). It has a form broadly similar to the prescribed CO<sub>2</sub> evolution, including a minimum at 18 kyrBP. The figure also shows a comparison of the 30 kyr transient simulation with the equilibrium simulations. It can be seen that the transient simulation is nearly always close to equilibrium (the largest deviation being 24 kyrBP, which occurs just after a sharp change in ice sheet fraction). In particular, the LGM, mid-Holocene and pre-industrial are all very close to equilibrium. This is good news for model-data comparisons, such as in the PMIP2 project, where the model is calculating an equilibrium solution.

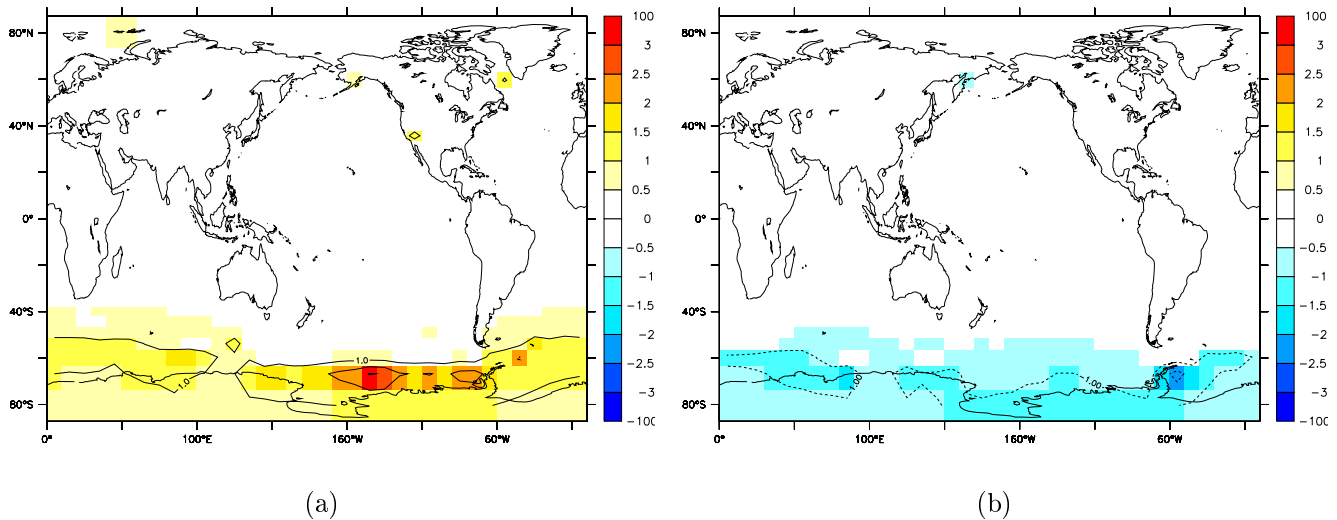
Figure 8a additionally shows the surface temperature evolution in 3 accelerated simulations, all of which are initialised at the end of the MIS3 equilibrium simulation. As expected, the greater the acceleration, the greater the error relative to the non-accelerated simulation. The accelerated simulations behave in a damped fashion relative to the non-accelerated simulation, with a decrease in magnitude of temporal temperature gradient, but no corresponding phase-lag. The maximum error in global-annual mean surface temperature occurs in the  $\times 10$  simulation, at about 11 kyrBP. There is a secondary maximum in error at about 23 kyrBP. Both these occur after and during periods of relatively rapid change in the boundary conditions, in particular the ongoing deglaciation between 15 kyrBP and 9 kyrBP and the sharp increase in land-ice fraction between 24 and 23 kyrBP.

Figure 8b shows the deep ocean temperatures at approximately 5 km depth. The temperature evolution of the deep ocean is very similar in form to that of the surface. This is not surprising given that the timescales involved are long enough for the significant surface forcing to be communicated to the deep ocean. Additionally, the changes to ocean circulation, which are a possible mechanism for a non-linear response to the surface forcing, are relatively small. The figure also illustrates the longer response time of the deep ocean relative to the surface, resulting in a smoother response to the changing boundary conditions. However, there appears to be no phase-lag relative to the upper ocean, and the minimum deep-ocean temperature is also at 18 kyrBP. It also shows the

correspondingly larger relative error and significant phase lag that the acceleration technique introduces in the deep ocean. However, the transient simulation is still relatively close to equilibrium during the 30 kyr, except in the first part of the deglaciation at 15 and 12 kyrBP (even here though, the disequilibrium is only of the order 0.3°C in the global annual mean).

Figure 8c shows the temporal evolution of sea ice area over the same period, again with the equilibrium and accelerated simulations also shown. It is striking how linear the relationship is between sea ice fraction and temperature. As for temperature, the transient simulation is very close to equilibrium for the majority of the 30 000 years. However, the acceleration appears to have a slightly greater relative effect on sea ice than on air temperature, and there is almost a 10% difference in sea ice area between the non-accelerated and the  $\times 10$  simulation at the time of the LGM. Finally, Fig. 8d shows a diagnostic for the temporal evolution of ocean circulation. The variable plotted is the maximum value of the AMOC below the mixed layer, i.e. the pre-industrial value is the the maximum value below the mixed layer from Fig. 4a. In the broadest terms, this shows that the AMOC is in an “on” state throughout the 30 000 years. There is a sharp decrease around 9 kyrBP, but it is not large enough to be considered a transition to a different state. Despite the relative insensitivity of the AMOC to the forcing boundary conditions ( $\pm 7\%$ ), it displays a more non-linear response than the temperature or sea ice. For example, the sharp decrease around 9 kyrBP occurs when there is only a relatively small change in the prescribed ice sheet extent. We carry out a further experiment (not shown) to investigate this variability in more detail. In this, we do not use the Vostok  $\delta^{18}\text{O}$  record or the Dome C CO<sub>2</sub> record to introduce high-frequency variability into the forcing boundary conditions, but use only the Vostok and Peltier records at a 1 kyr resolution. In this simulation, the response of the AMOC is much smoother. This shows that the high frequency variability seen in Fig. 8d is not generated internally, but is a non-linear response to the time-varying boundary conditions. The exception is between 24 kyrBP and 21 kyrBP, where both the high- and low-frequency simulations show some high-frequency variability. This is most likely a manifestation of a self sustained oscillation caused by sea ice/ocean feedback in the Southern Ocean, which is also found under pre-industrial conditions in certain regions of parameter space. The effect of acceleration on the evolution of the AMOC appears to be relatively low, although this is unlikely to have been the case if we had simulated a significant change in the state of the circulation in the non-accelerated simulation. The sensitivity of the AMOC response to the moisture flux correction is discussed in Sect. 3.3.

When comparing models to paleo data, the spatial distribution of climatic variables is clearly more relevant than the global-annual mean values we have discussed so far. Figure 9 shows the spatial distribution of annual mean surface



**Fig. 9.** Annual mean surface temperature in the  $\times 10$  accelerated 30 kyr simulation, relative to the non-accelerated simulation, at (a) the LGM and (b) the mid-Holocene. Units are  $^{\circ}\text{C}$ .

temperature difference in the  $\times 10$  simulation relative to the non-accelerated simulation, at the LGM and mid-Holocene. It appears that Southern Ocean is producing the damping in the system in the accelerated simulations. In this region, the local surface temperature errors are of the order of 1 or  $2^{\circ}\text{C}$ , being too warm during the cooling LGM and too cold during the warming mid-Holocene. This is the region with the greatest thermal inertia, due to the deep mixed-layer, and it reflects the slowly varying temperature of the deep ocean. Consequently, Antarctica also has a significant temperature error in the accelerated simulations. This effect is amplified by the sea ice-albedo feedback; for example, the accelerated simulation has too little Southern Ocean sea ice at the LGM relative to the non-accelerated simulation. In contrast, the surface temperature in the Northern Hemisphere is very well simulated in the accelerated simulations.

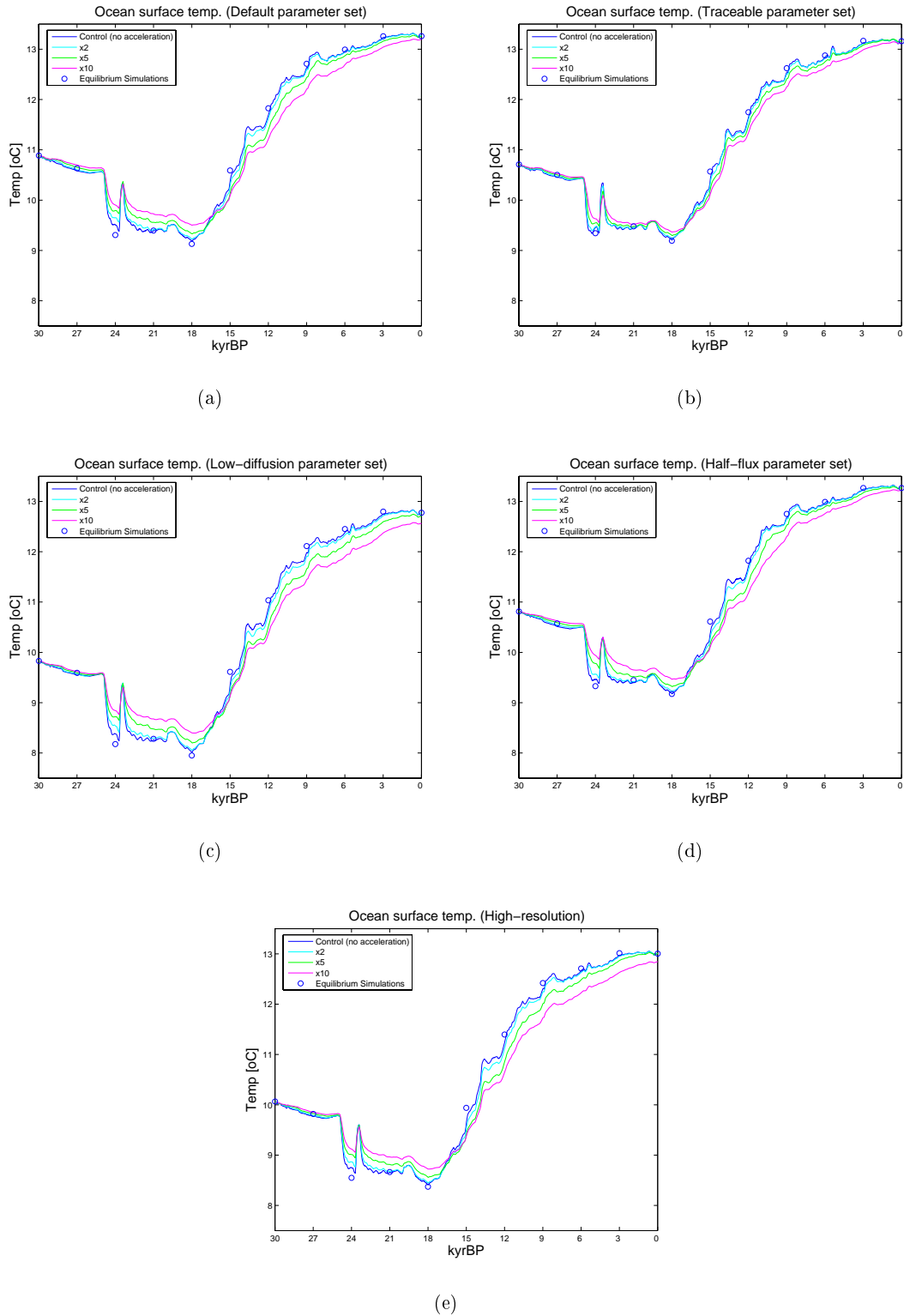
### 3.3 Sensitivity studies

In this section, we assess the sensitivity of our results to the parameter set and the ocean model vertical resolution we have used.

The simulations described so far all use the ‘Default’ parameter set (shown in Table 1 along with the other parameter sets discussed in this section), and 8 vertical levels. An alternative parameter set is the ‘Traceable’ set, found in an objective tuning exercise initially carried out by Hargreaves et al. (2004) using the ensemble Kalman filter, and used in the study of Lenton et al. (2006). This was tuned to minimise the error in ocean temperature, ocean salinity, atmospheric surface temperature and atmospheric specific humidity, relative to modern observations. However, the exercise was carried out with a previous version of the model which contained

a simplified representation of the land surface. A further possible set is the ‘Low-diffusion’ set. This is the same as the ‘Default’ set except that we decrease the diapycnal diffusivity,  $\kappa_v$ , in the ocean from  $1 \times 10^{-4}$  to  $1.81 \times 10^{-5}$  (the same value as in the ‘Traceable’ set). Seeing as the typical timescale in the ocean is determined by  $D^2/\kappa_v$ , where  $D$  is the depth of the ocean, we would expect the ‘Low-diffusion’ set to have a typical timescale about 5 times as long as the ‘Default’ set. A further parameter set is the ‘Half-flux’ set. In this, the magnitude of the moisture flux correction, described in Sect. 2, is halved (variable  $F_a$  in Table 1). This simulation is carried out to test whether the relatively insensitive response of the AMOC is linked to the flux correction. In addition to the sensitivity to the parameter set, we also test the sensitivity to the vertical resolution of the ocean model, by carrying out a simulation, ‘High-resolution’, with 16 vertical levels in place of the usual 8.

The global mean surface ocean temperature evolution when the ‘Traceable’, ‘Low-diffusion’, and ‘Half-flux’ parameter sets are used is shown in Figs. 10b, 10c, and 10d respectively, along with the ‘Default’ set in Fig. 10a. This shows that qualitatively, the results are very similar for the four parameter sets. In particular, the ‘Default’, ‘Traceable’, and ‘Half-flux’ parameter sets exhibit a remarkably similar climate sensitivity, as well as absolute climate. The ‘Low-diffusion’ simulations have a higher climate sensitivity and a cooler mean climate than the other three parameter sets. Also shown, in Fig. 10e, are the results for the ‘High-resolution’ simulation. Again, this is qualitatively similar to the other four simulations, and is somewhat intermediate between the ‘Default’ and ‘Low-diffusion’ simulations in terms of both climate sensitivity and mean climate. Other climate diagnostics which we have investigated in this paper, for example sea



**Fig. 10.** Temporal evolution of global-annual average ocean-surface temperature (°C) in an ensemble of 30 kyr transient simulations. The colours represent different boundary-condition acceleration factors. The circles represent equilibrium simulations every 3 kyr. (a,b,c,d) are for the “Default”, “Traceable”, “Low-Diffusion”, and “Half-flux” parameter sets, respectively. (e) is for the “High-resolution” simulation.

ice extent and AMOC, are also relatively consistent between the five simulations. In particular, the “Half-flux” simulation exhibits a very similar response to the “Default” simulation in terms of evolution of the maximum value of AMOC, except for a consistent offset of 5 Sv. The LGM-pre industrial AMOC anomaly is also very similar in the “Default” and “Half-flux” simulations. This suggests that the relatively insensitive response of the AMOC to the forcing boundary conditions over the 30 000 years is not a spurious artefact of the relatively large flux correction in the “Default” simulation.

Figure 10 shows that the ocean surface temperature evolution in the 30 kyr transient simulation is very close to equilibrium for all the parameter sets and resolutions we have tested. In addition, it shows that it is a robust result that accelerating the simulations up to a factor of 10 does not have a major effect on the global mean surface temperature. For the “Traceable” parameter set there is less difference between the accelerated and non-accelerated simulations than for the other three parameter sets. This is most likely related to the higher isopycnal and sea ice diffusivity in the “Traceable” parameter set. Conversely, the “Low-diffusion” parameter set results in a greater difference between the accelerated and non-accelerated simulations. This is unsurprising given the decrease in diapycnal diffusivity. These differences are highlighted in Fig. 11, which shows the error in the  $\times 10$  accelerated simulation, relative to the non-accelerated simulation, at the LGM, for the four different parameter sets and the high resolution ocean. The “Traceable” parameter set, consistent with the idea that it has a shorter intrinsic timescale than the other sets, exhibits the smallest acceleration-error. However, for all parameter sets and ocean resolutions we have investigated, the greatest acceleration-error is in the Southern Ocean. Therefore, it appears to be a robust result that the Southern Ocean is the region most affected by the acceleration, and that the Northern Hemisphere, even with a factor of 10 acceleration, is relatively unaffected.

#### 4 Discussion and conclusions

We have carried out equilibrium and transient simulations of the last 30 000 years with the GENIE-1 model. We find good agreement between our equilibrium simulations and previous work, although our model is not complex enough to simulate dynamical effects such as changes to the monsoons and there is a relatively large cold bias in our pre-industrial tropical surface temperatures. In our model, the time period from 30 kyrBP to pre-industrial is in very close equilibrium with the ice sheet, CO<sub>2</sub>, and orbital boundary conditions. This implies that, neglecting fresh water forcing due to ice sheet fluctuations, the method of comparing equilibrium simulations with paleo data is not flawed in this respect.

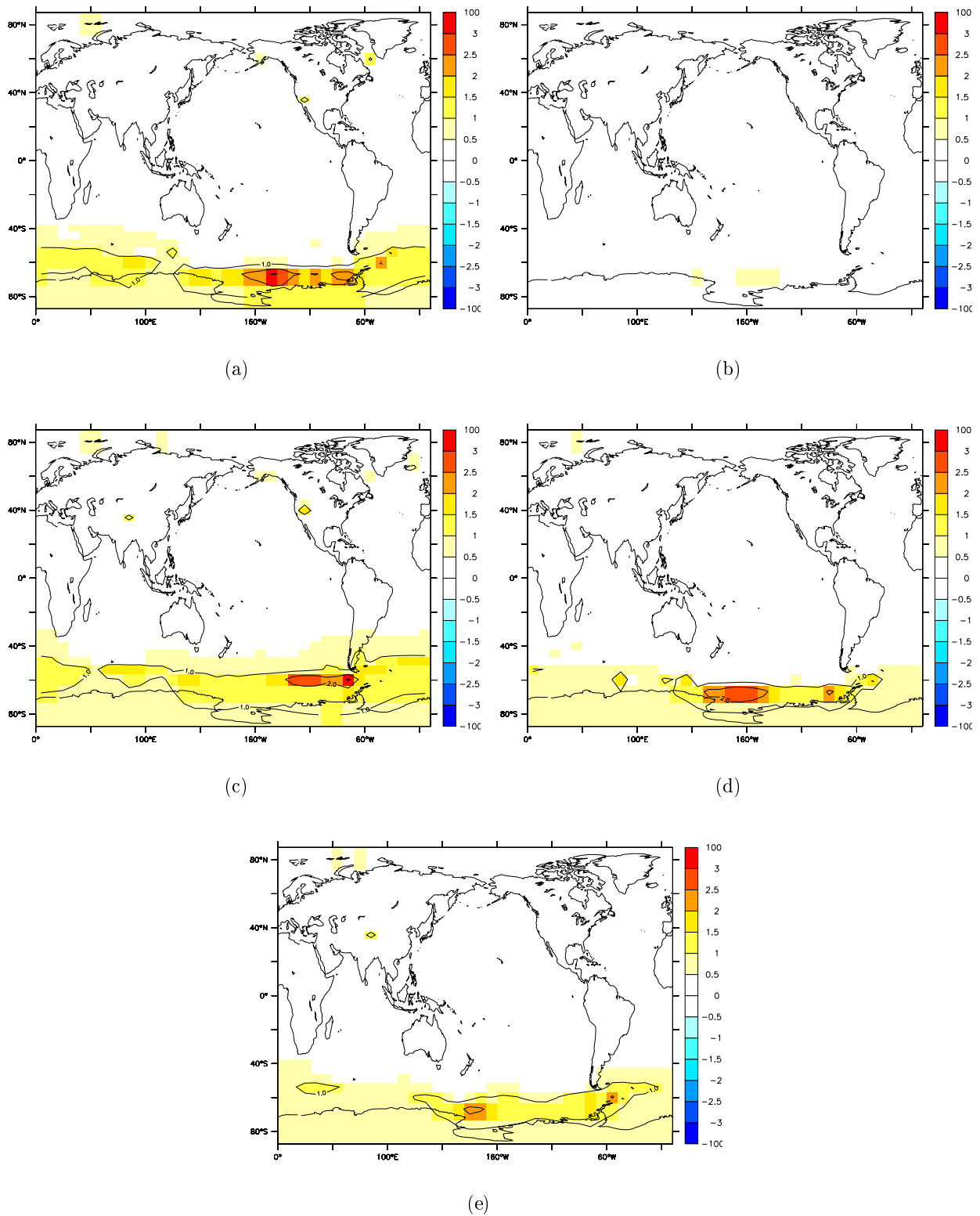
Full complexity AOGCMs, such as the Met Office’s HadCM3, are currently too slow to carry out long transient

simulations such as those presented in this paper. One way of speeding up a transient simulation is to accelerate the boundary conditions, and so compress the length of a simulation. We find that the Southern Ocean and Antarctica are the regions most sensitive to this acceleration, where, for a  $\times 10$  acceleration, errors in the annual mean surface temperature can be of the order 1–2°C. However, the Northern Hemisphere is relatively insensitive to the acceleration. This implies that when comparing an accelerated AOGCM simulation to paleodata, the Northern Hemisphere comparison, for example North Atlantic SSTs from dinoflagellates (e.g. de Vernal et al., 2005), is likely to be more robust than the Southern Hemisphere comparison, for example temperatures from Antarctic ice-cores (e.g. Petit et al., 1999). It also implies that transient simulations which aim to simulate processes in which the Southern Ocean plays a significant role, for example biogeochemical processes, should not be accelerated. We have shown that these findings are independent of the particular parameter set we have used, and also hold when a higher vertical resolution is used in the ocean model.

We believe that our results have significance beyond the GENIE-1 model. In an intercomparison study of several EMICs, Rahmstorf et al. (2005) found that all the 11 climate models tested, including GENIE-1 (named C-GOLDSTEIN in the Rahmstorf et al. paper), showed a qualitatively similar response to a transient fresh water forcing. This is different to the forcing applied in our study, but at least shows that GENIE-1 has associated typical timescales which are consistent with other EMICs. In a similar study, but one which included full-complexity GCMs in addition to EMICs, Stouffer et al. (2006) found that the oceanic response to a transient freshwater forcing was very similar in EMICs with a 3-D ocean and in full-complexity GCMs. In addition, we have shown that our LGM simulations are qualitatively similar to those produced using a model with a full complexity atmosphere. Coupled with the fact that our findings are independent of the resolution and parameter set used within GENIE-1, this leads us to believe that our conclusions about acceleration and transient/equilibrium simulations would hold in an identical experiment using a full-complexity GCM. However, those aspects of the simulations which depend on changes to cloud-cover, precipitation, or atmospheric circulation, such as the temperature anomaly at the mid-Holocene, would not be reproduced by a GCM.

Our experiments can help to guide the spin-up strategy of potential GCM transient simulations. Our results imply that a reasonable strategy would be to initially carry out an equilibrium simulation of the start-point of the transient, and to use this as the initial condition for the transient. If this is done, then the results of the transient simulation can be considered spun-up after just a couple of decades.

We also carried out sensitivity studies (not shown) in which we initialised the equilibrium and transient simulations from various isothermal and spun-up states, and found no evidence of bistability. However, it is likely that bistability



**Fig. 11.** Annual mean surface temperature in the  $\times 10$  accelerated 30 kyr simulation, relative to the non-accelerated simulation, at the LGM. (a,b,c,d) are for the “Default”, “Traceable”, “Low-Diffusion”, and “Half-flux” parameter sets, respectively. (e) is for the “High-resolution” simulation. Units are  $^{\circ}\text{C}$ .

does exist in certain regions of parameter space, and for certain initial conditions. By initialising the equilibrium simulations with an isothermal ocean, it is possible that we have preconditioned the ocean into a certain state. Possible future work could include initialising the transient simulations with “THC-off” ocean states, to see how this influences the results.

This work neglects the effects of some shorter-timescale transient events such as Heinrich events (Heinrich, 1988). These are events where there is thought to be an interaction between climate and ice sheets, which are not represented here. Work underway (Marsh et al., 2006) is investigating the effects of fresh-water pulses on the transient simulations presented in this paper.

Here we have only considered whether the ocean-atmosphere-sea ice-land surface system is close to equilibrium with prescribed ice sheet and atmospheric CO<sub>2</sub> boundary conditions, assuming fixed vegetation. The slow dynamics of ice sheets, the carbon cycle and other biogeochemical cycles mean that these components of Earth system and hence the climate may be considerably out of equilibrium with orbital forcing. This remains to be investigated in future work, in particular with a version of the model being developed, which includes dynamic vegetation, ice sheets (Payne, 1999), and biogeochemistry (Cameron et al., 2005).

Future work also includes a comparison of our transient simulations with the paleo record, and a study of the relative importance of the driving boundary conditions (ice sheet, orbit, CO<sub>2</sub>) during the last 30 000 years.

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